



# A bit of REST (Representational State Transfer)

Roy T. Fielding | Senior Principal Scientist, Adobe





# Ph.D. Dissertation



# Why talk about REST?

Because

# REST

has become a

# BUZZWORD

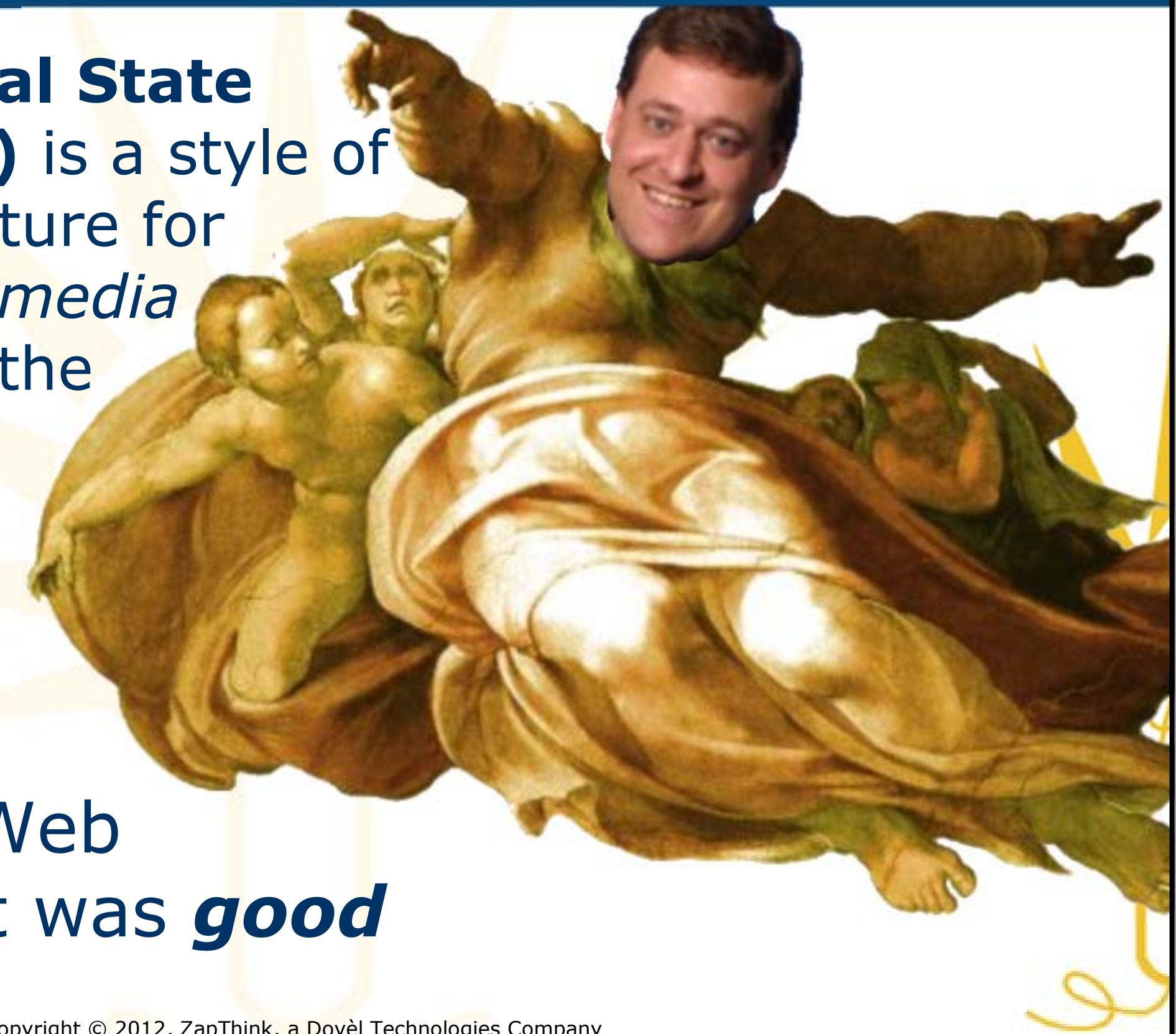
There's nothing particularly wrong with that...  
unless you happen to be me...  
or working with me



## What is REST Anyway?

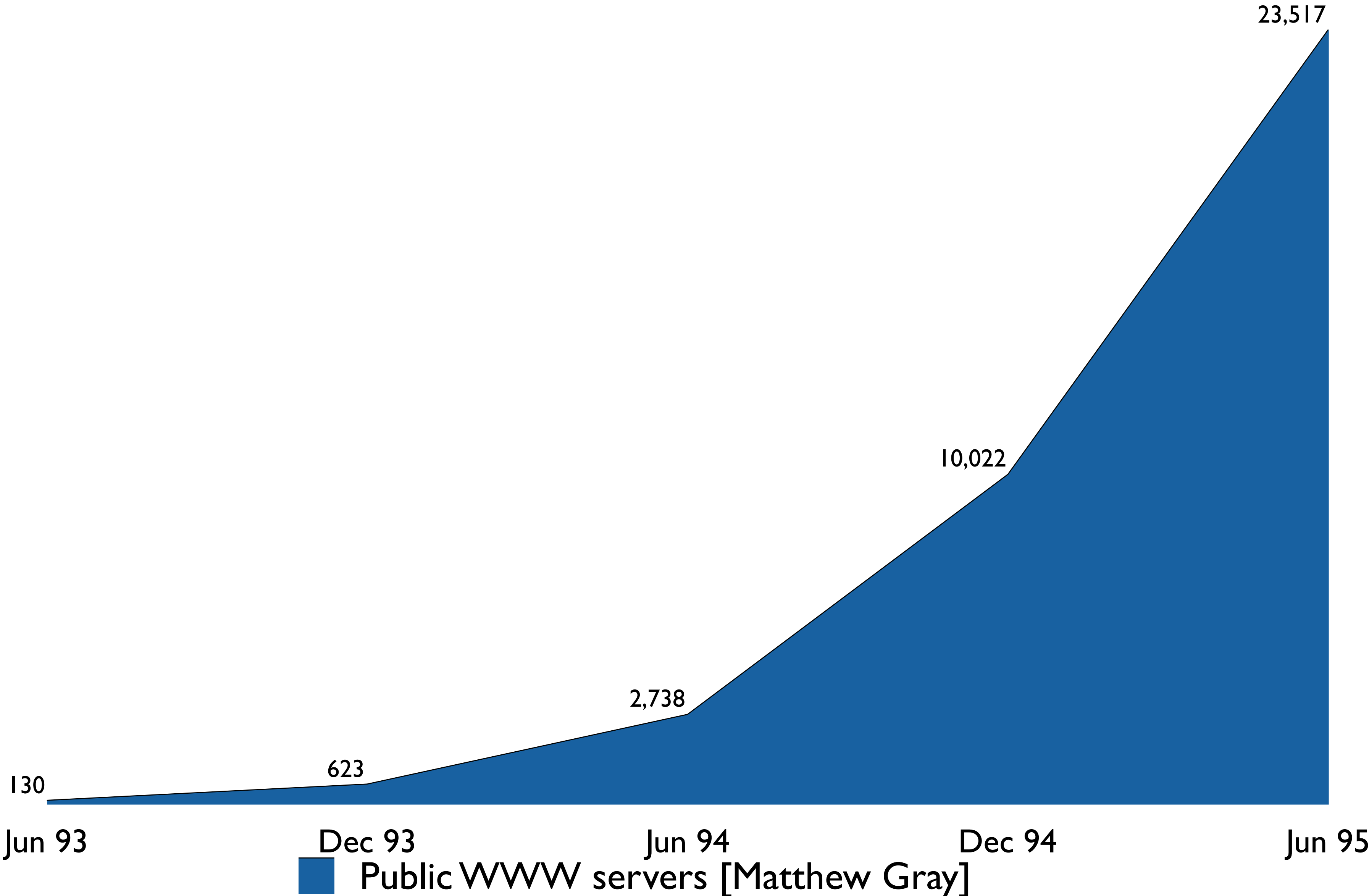
- **Representational State Transfer (REST)** is a style of software architecture for *distributed hypermedia systems* such as the World Wide Web

- Roy Fielding looked at the Web and saw that it was **good**

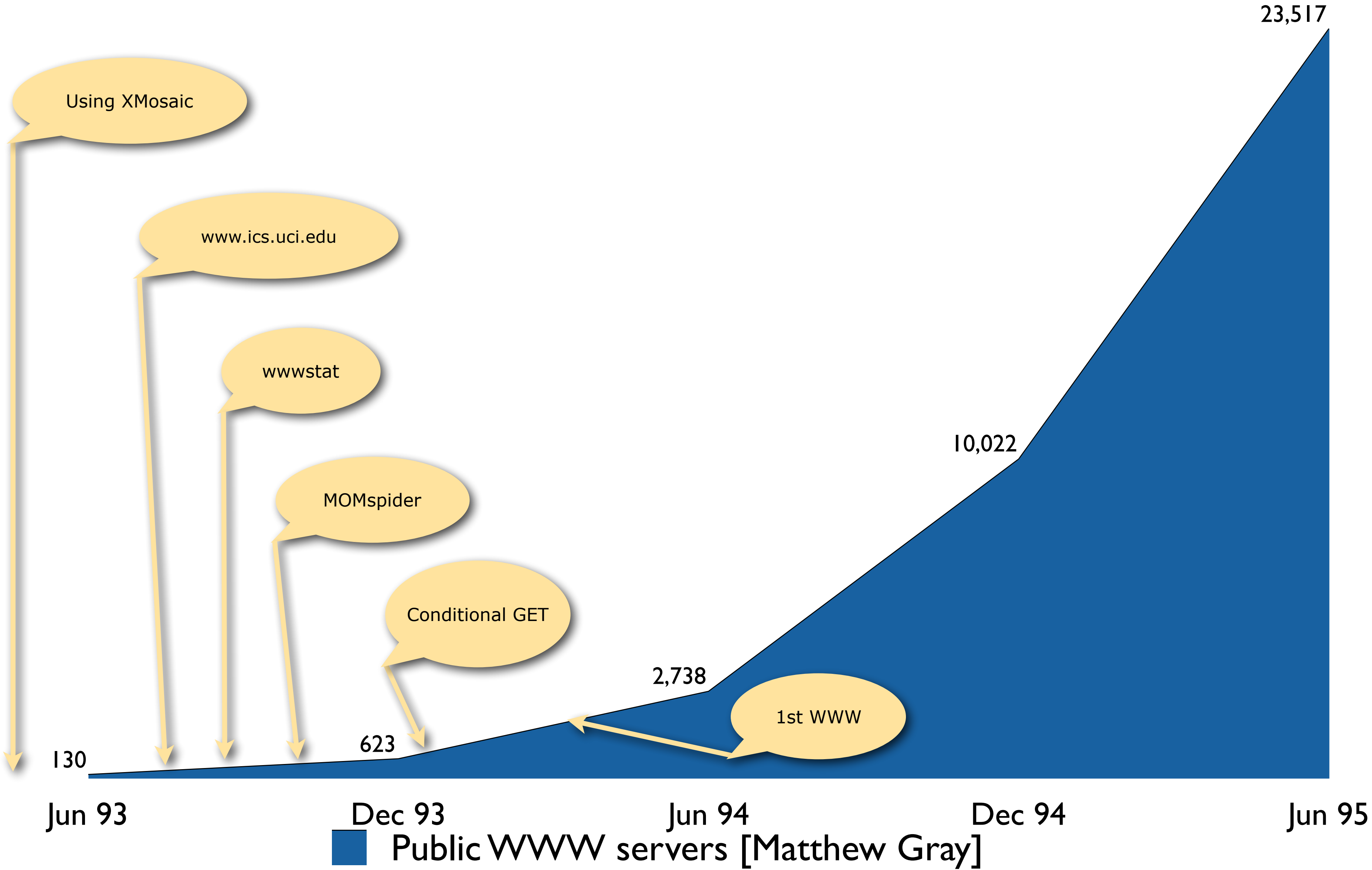


Copyright © 2012, ZapThink, a Dovèl Technologies Company

# A bit of context: REST also began 20 years ago

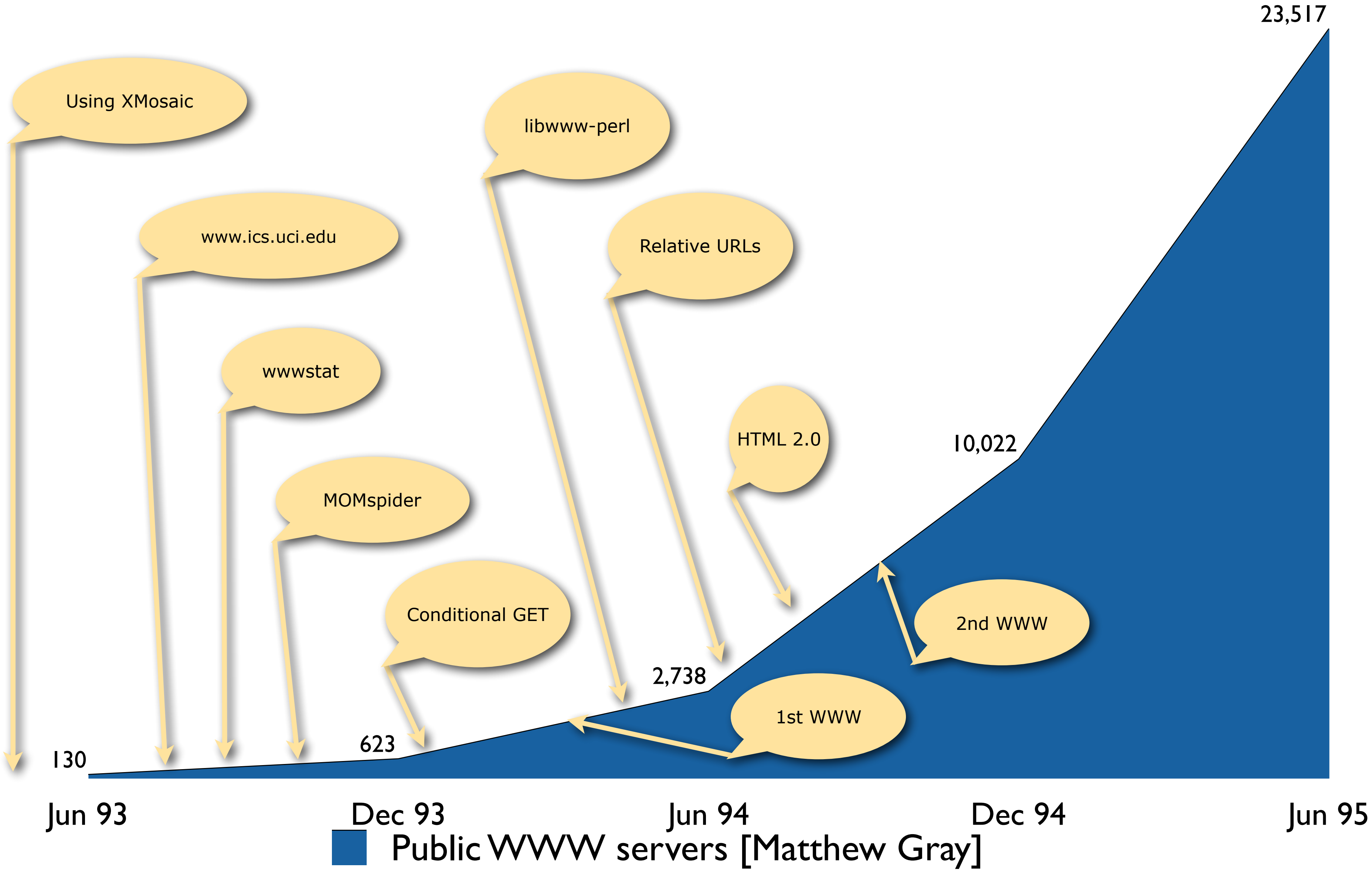


# A bit of context: REST also began 20 years ago

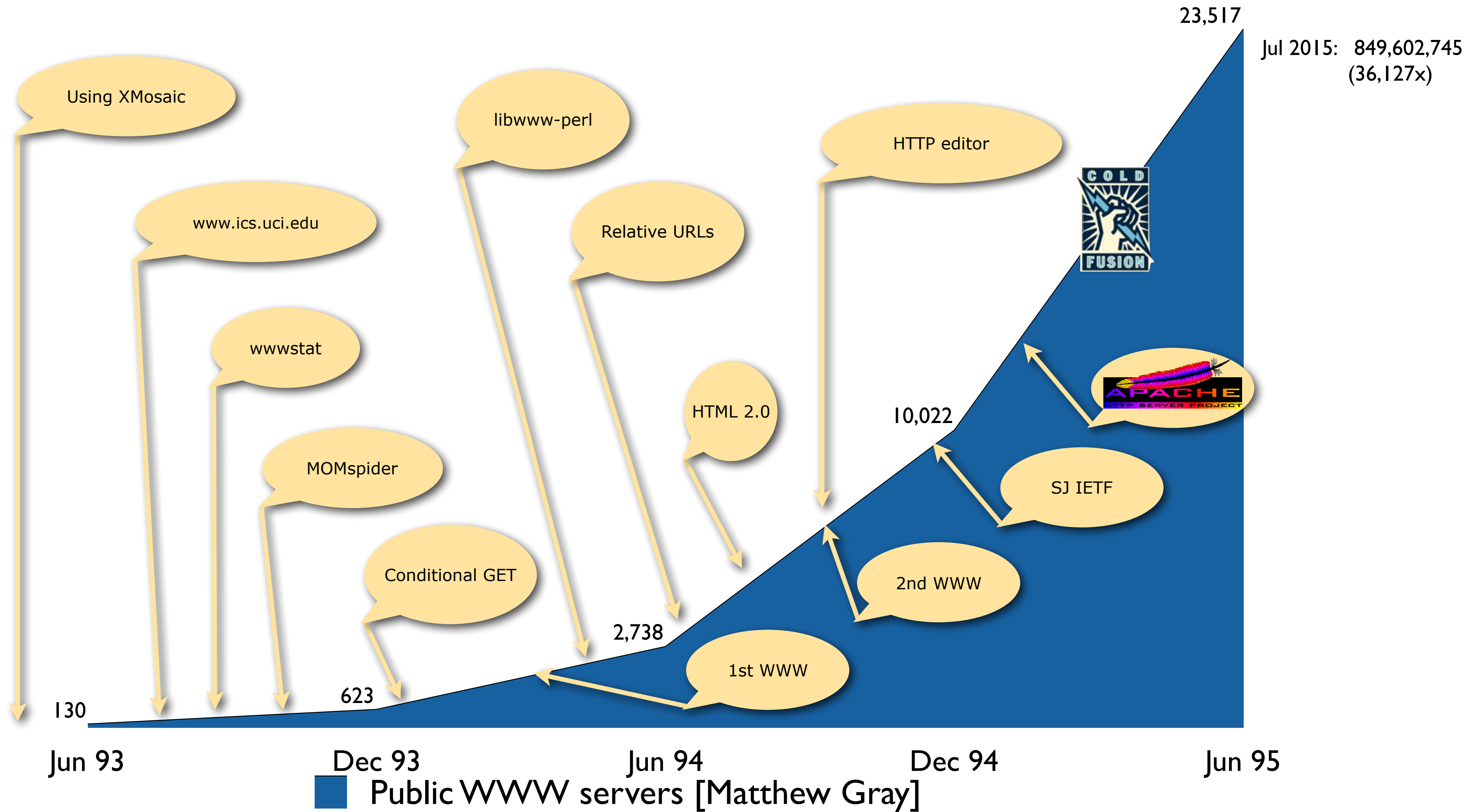




# A bit of context: REST also began 20 years ago



# A bit of context: REST also began 20 years ago



# We all know about REST in ColdFusion, right?

## Adobe ColdFusion Documentation [Sep 2014]:

ColdFusion 10 lets you create and publish REST (Representational State Transfer) services that can be consumed by clients over HTTP/HTTPS request.

### *What is REST*

The following URL takes you to the Java Tutorial that provides conceptual information on REST:

<http://download.oracle.com/javaee/6/tutorial/doc/gijqy.html>



We all know about REST in ColdFusion, right?

### Adobe ColdFusion Documentation [Sep 2014]:

ColdFusion 10 lets you create and publish REST (Representational State Transfer) services that can be consumed by clients over HTTP/HTTPS request.

#### *What is REST*

The following URL takes you to the Java Tutorial that provides conceptual information on REST:

<http://download.oracle.com/javaee/6/tutorial/doc/gijqy.html>



**JAX-RS (Jersey)**

**Java API for RESTful Web Services**



Am I going to talk about ColdFusion's implementation of REST APIs and API Management?

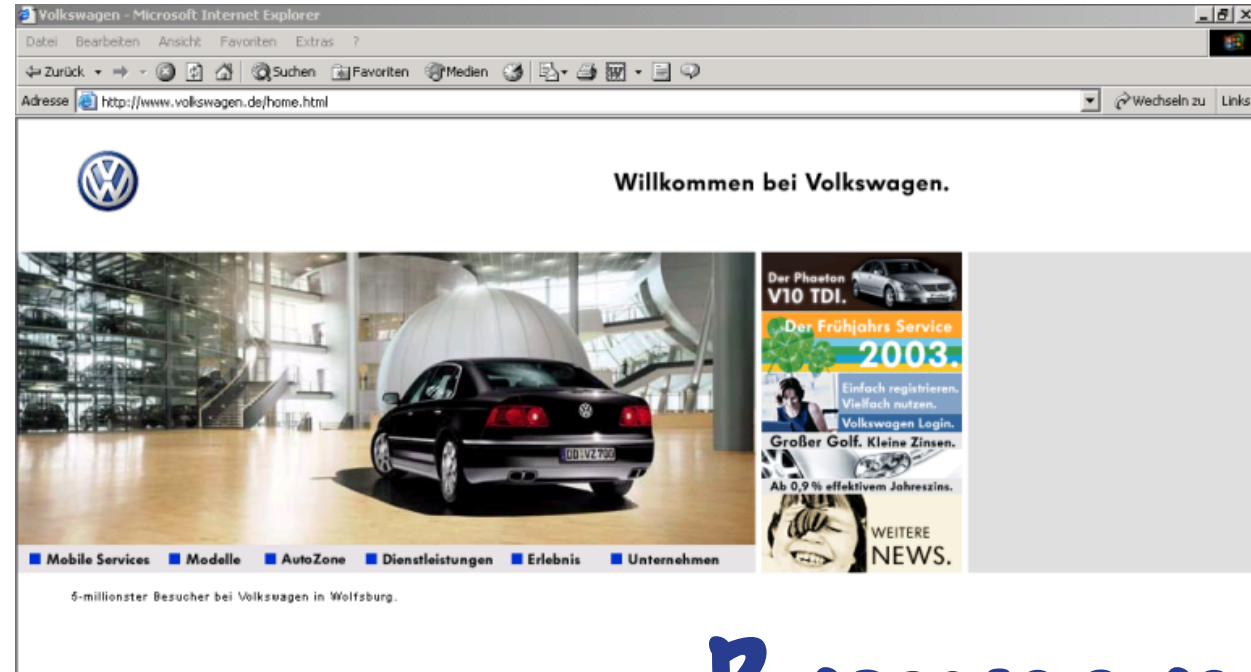
No,

**REST**  
is **NOT** an  
implementation





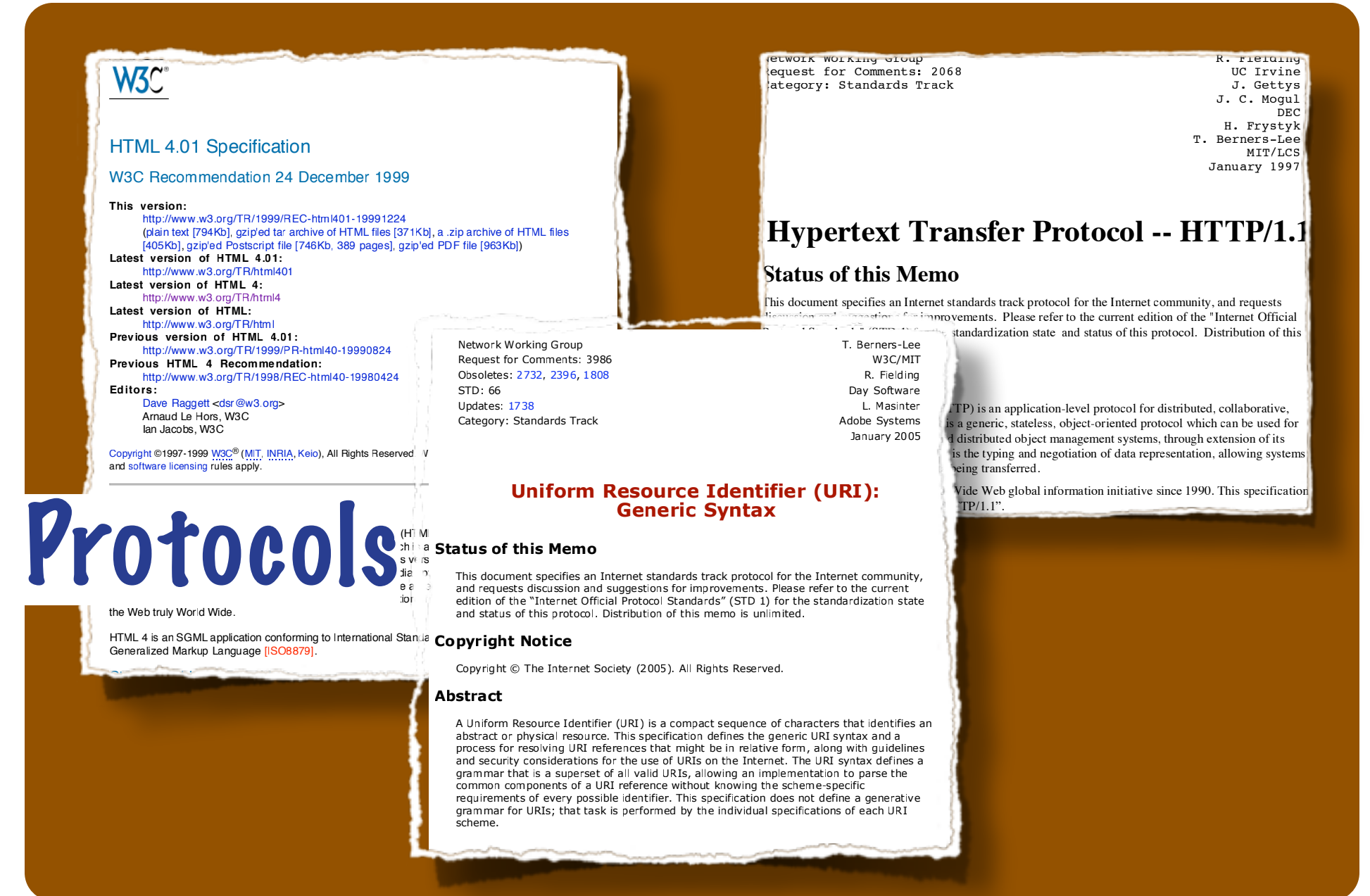
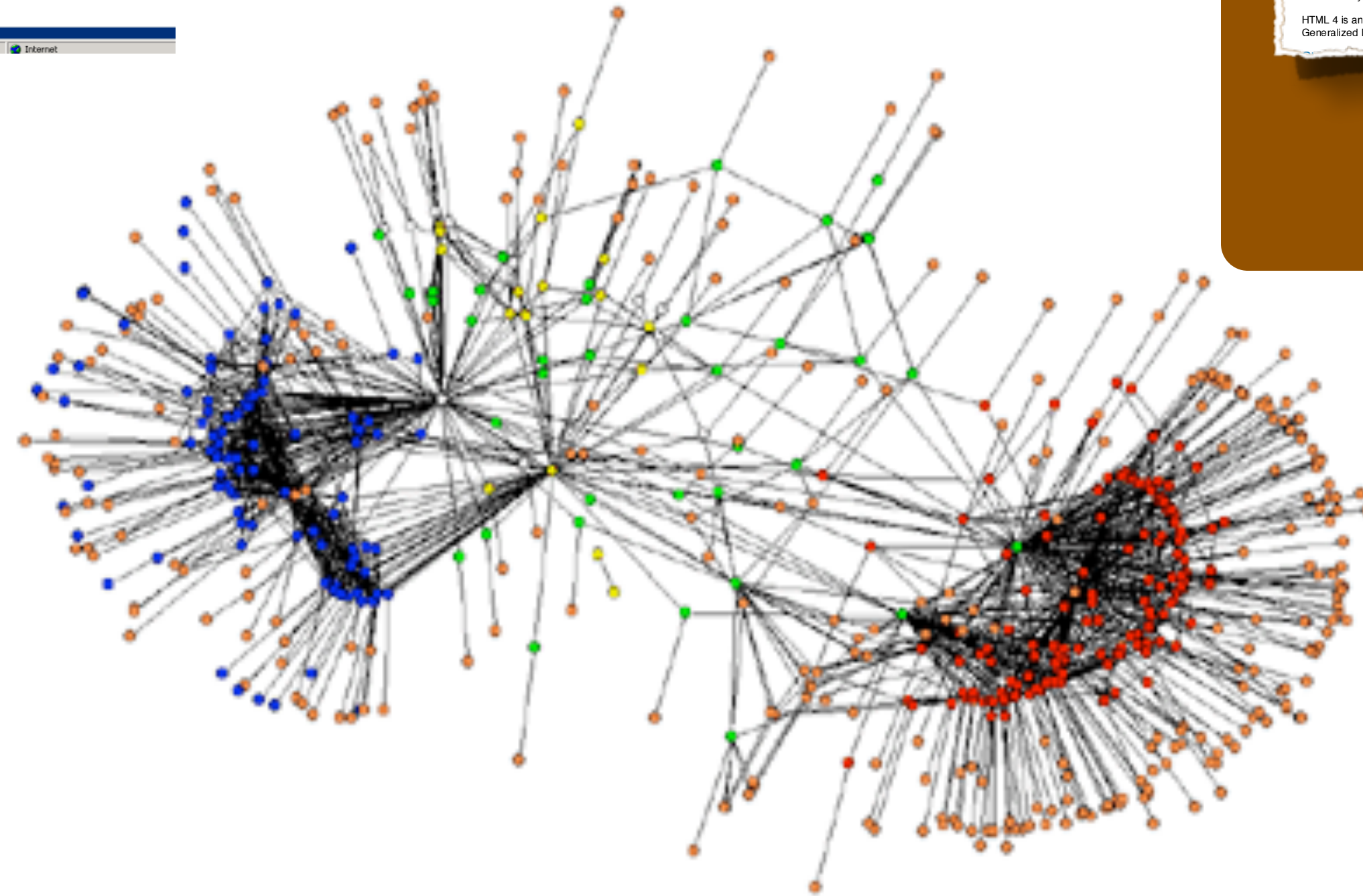
# Three (very different) perspectives of the Web



Browsers



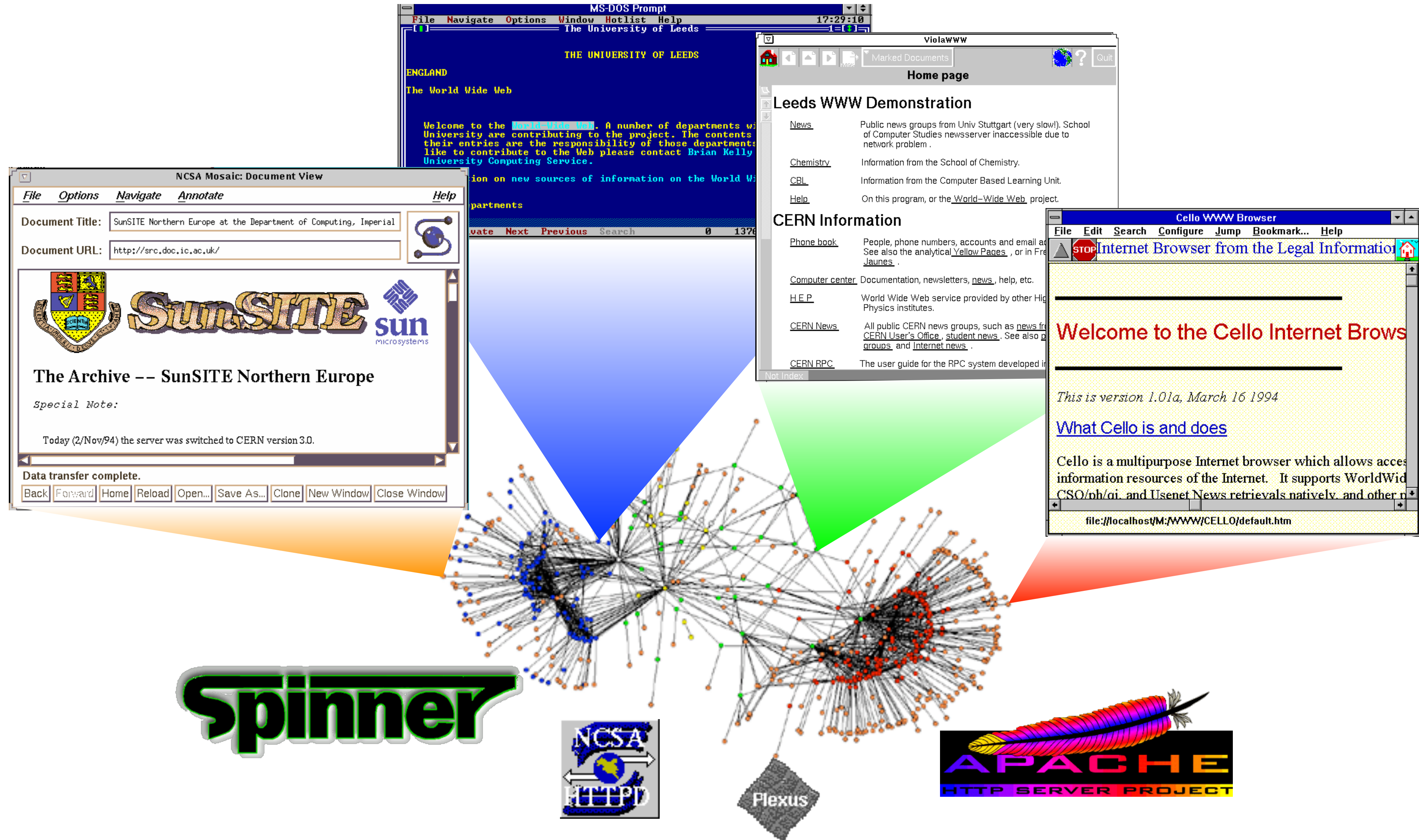
Information



Protocols

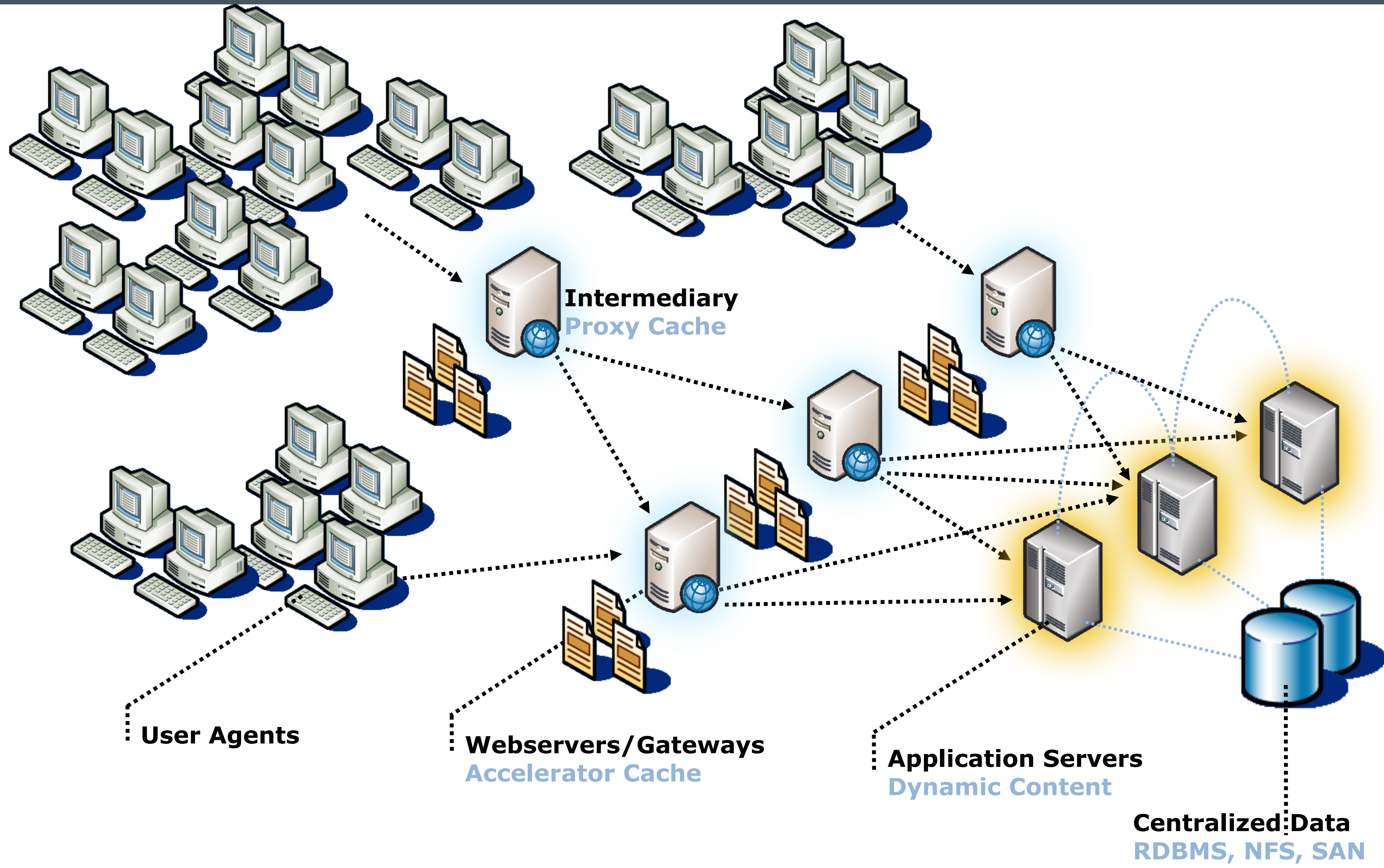


# Web Implementation (user view)



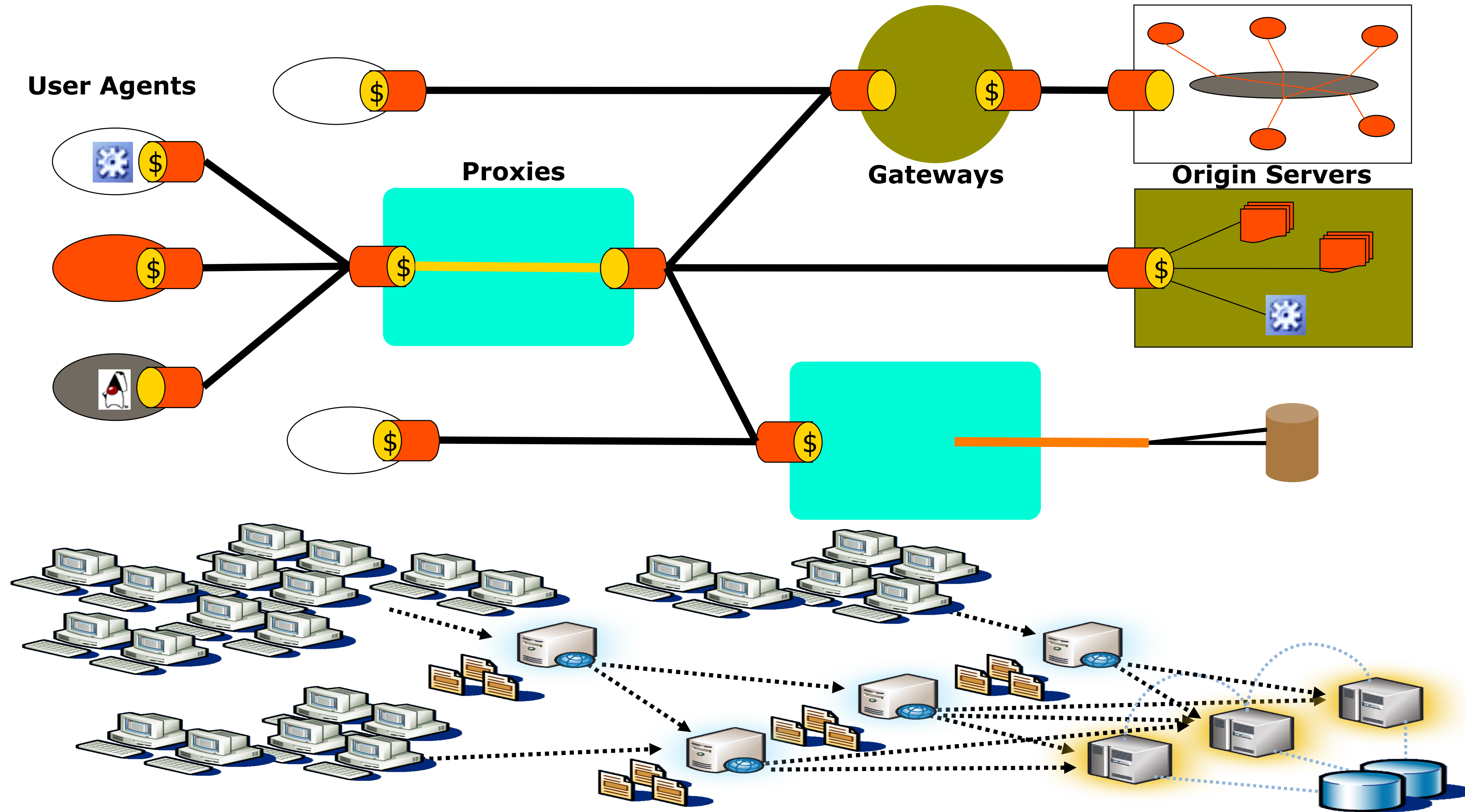


# Web Implementation (origin view)



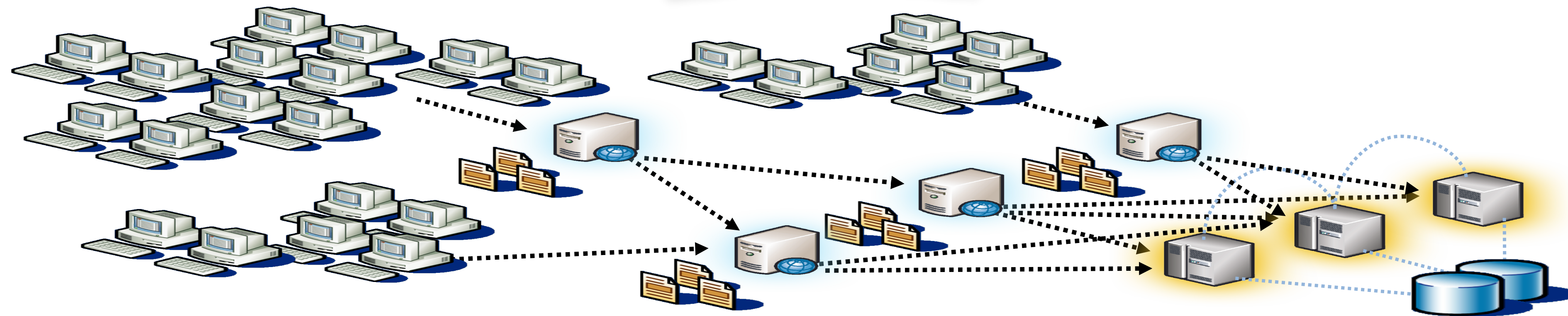
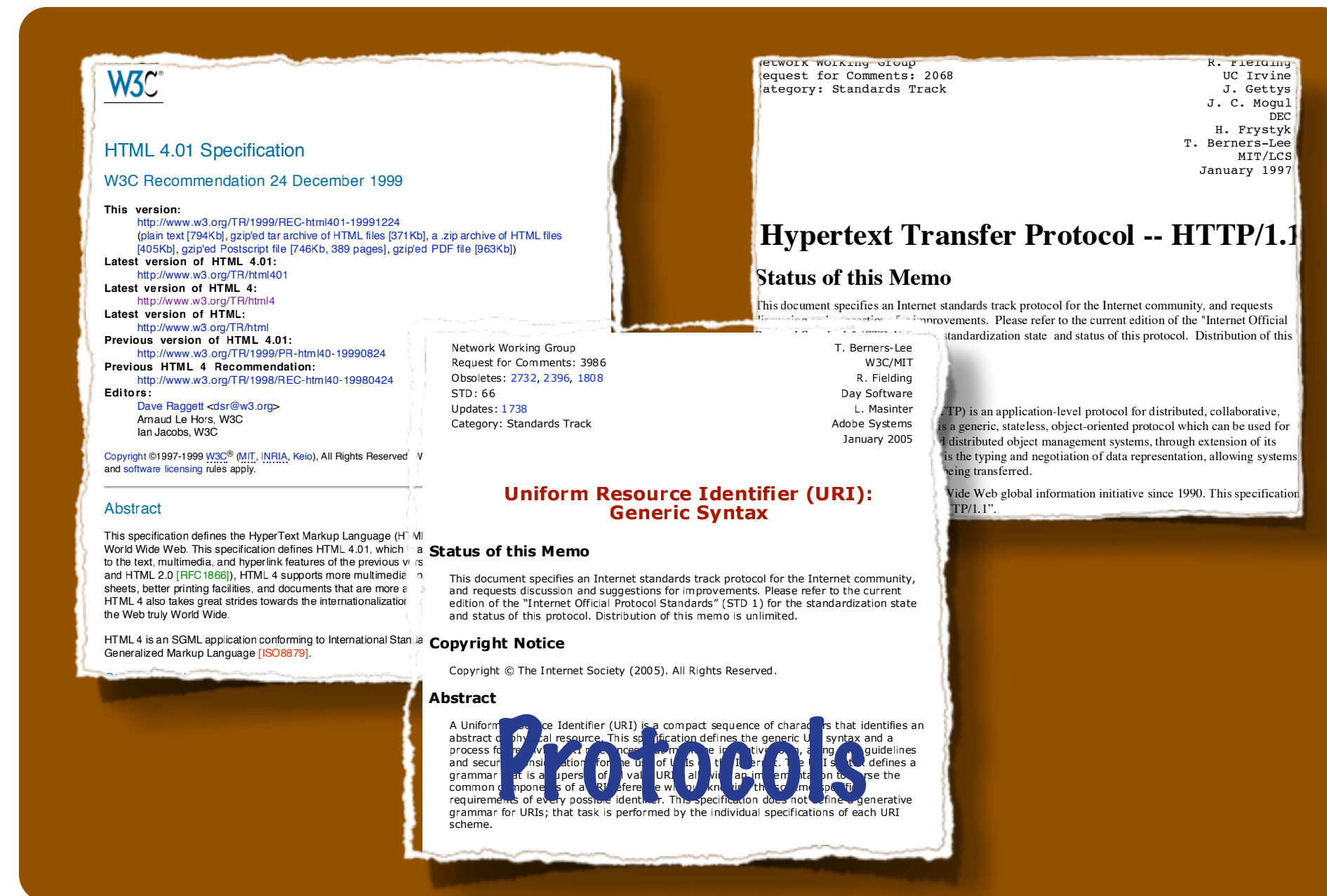


## Architecture is a vertical abstraction on implementation





## Web protocols define that vertical abstraction on implementation





So, is REST the Web Architecture?

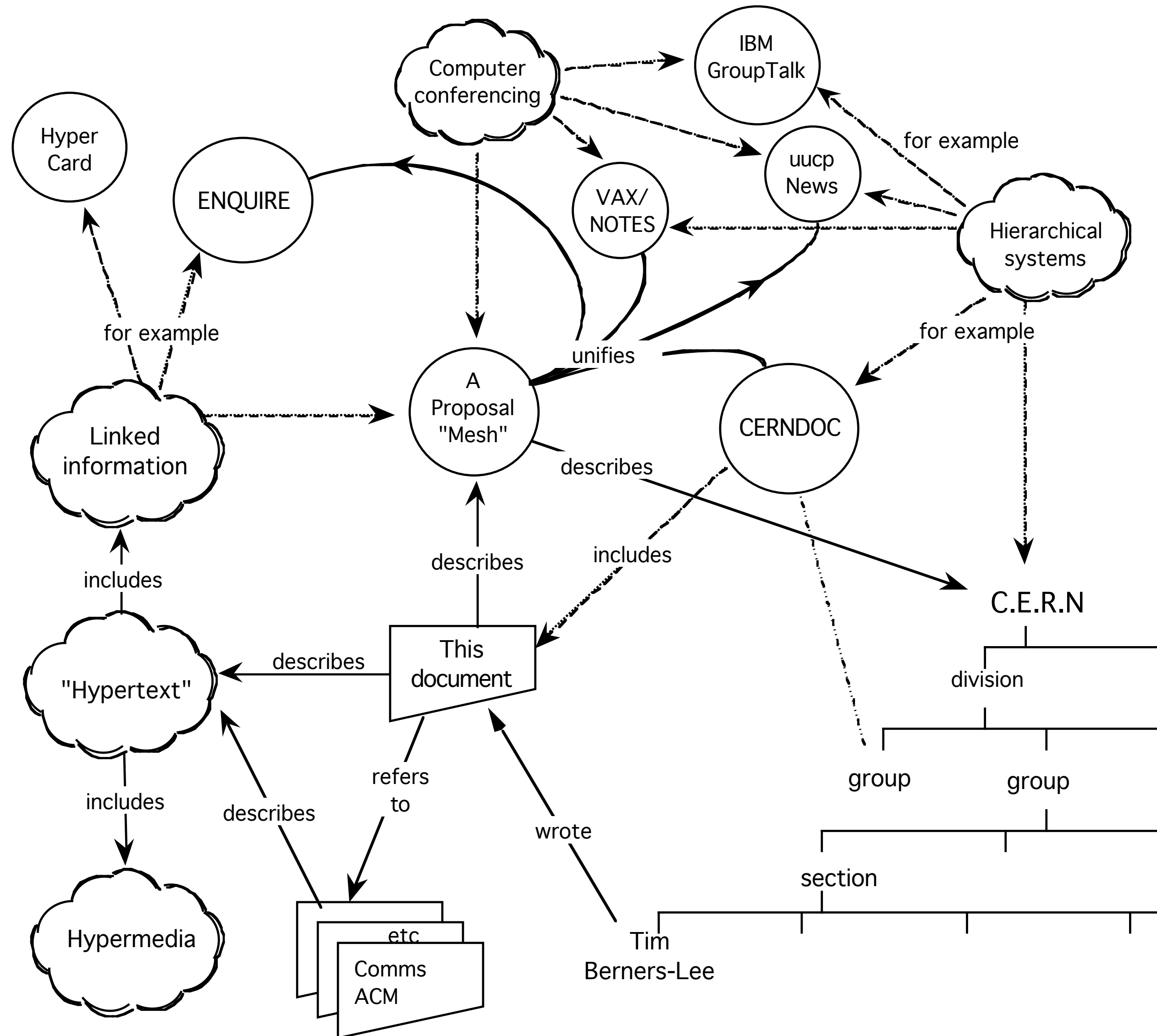
No,

**REST**  
is **NOT** an  
architecture!





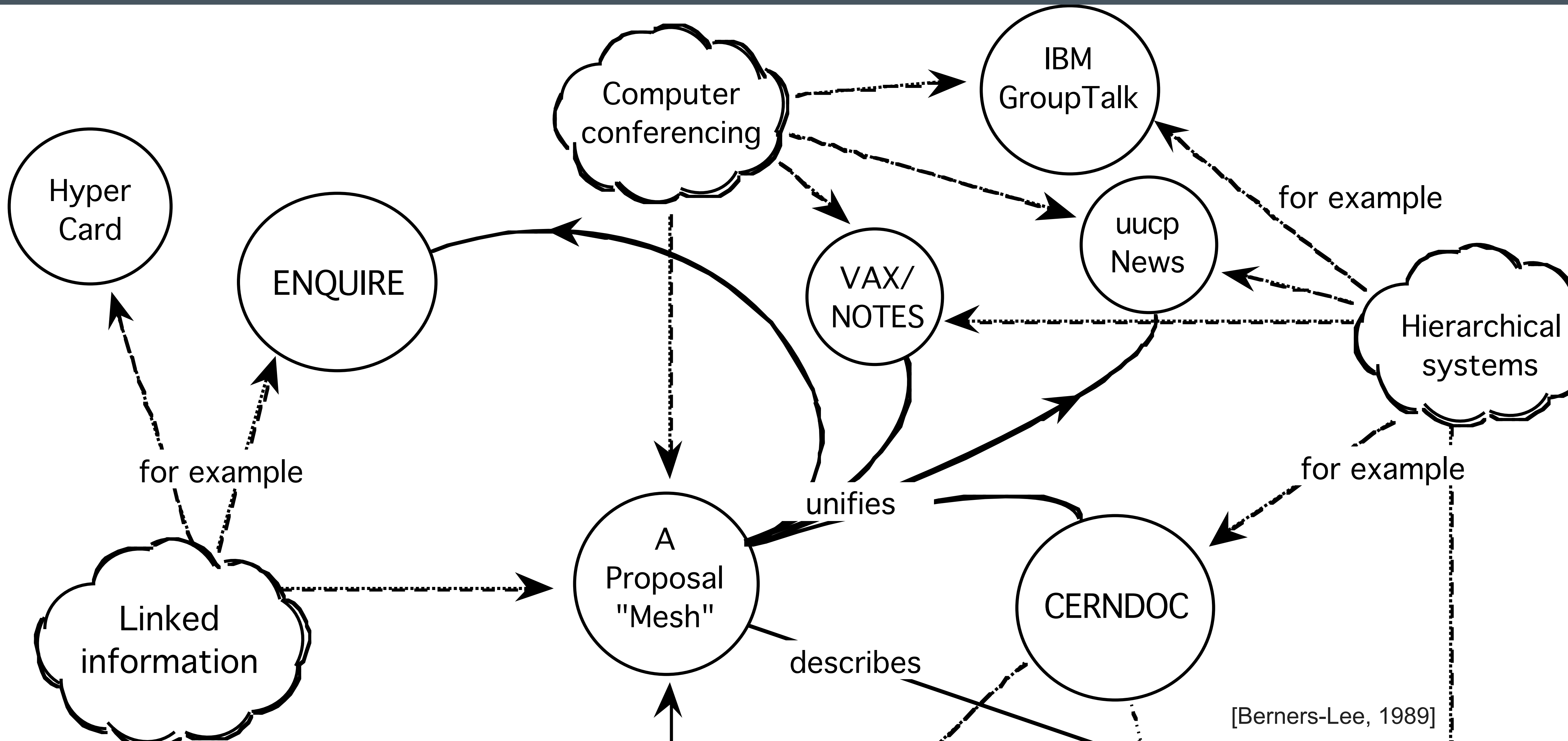
# Original proposal for the World Wide Web



[Berners-Lee, 1989]

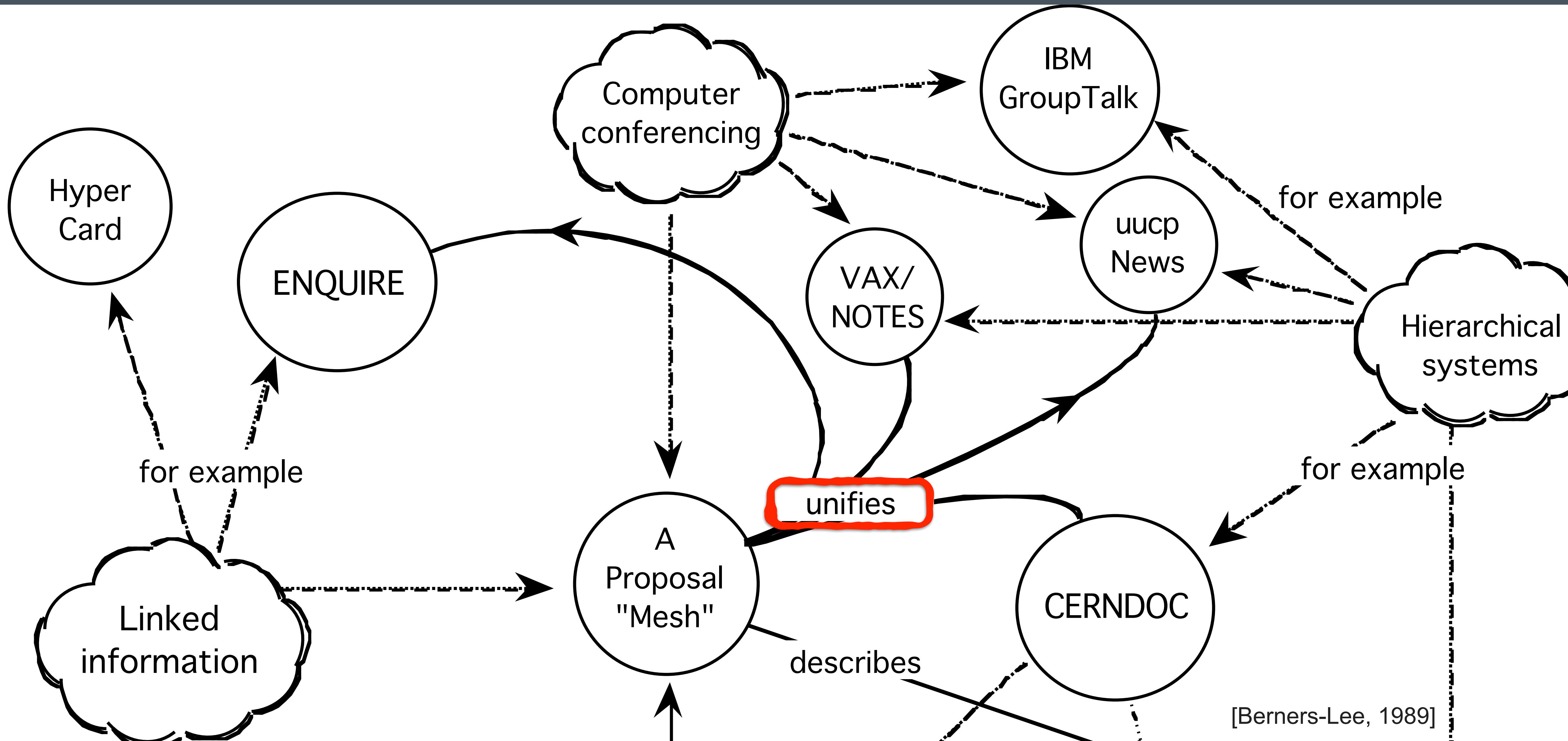


# The Web is an application integration system





# The Web is an application integration system





- Application
  - short for “applying a computer to accomplish a given purpose”
  - examples: finding a document, managing a bank account, or buying a travel ticket
- Network-based
  - operating over the network with full knowledge of the user
  - i.e., unlike distributed, which intentionally hides the network



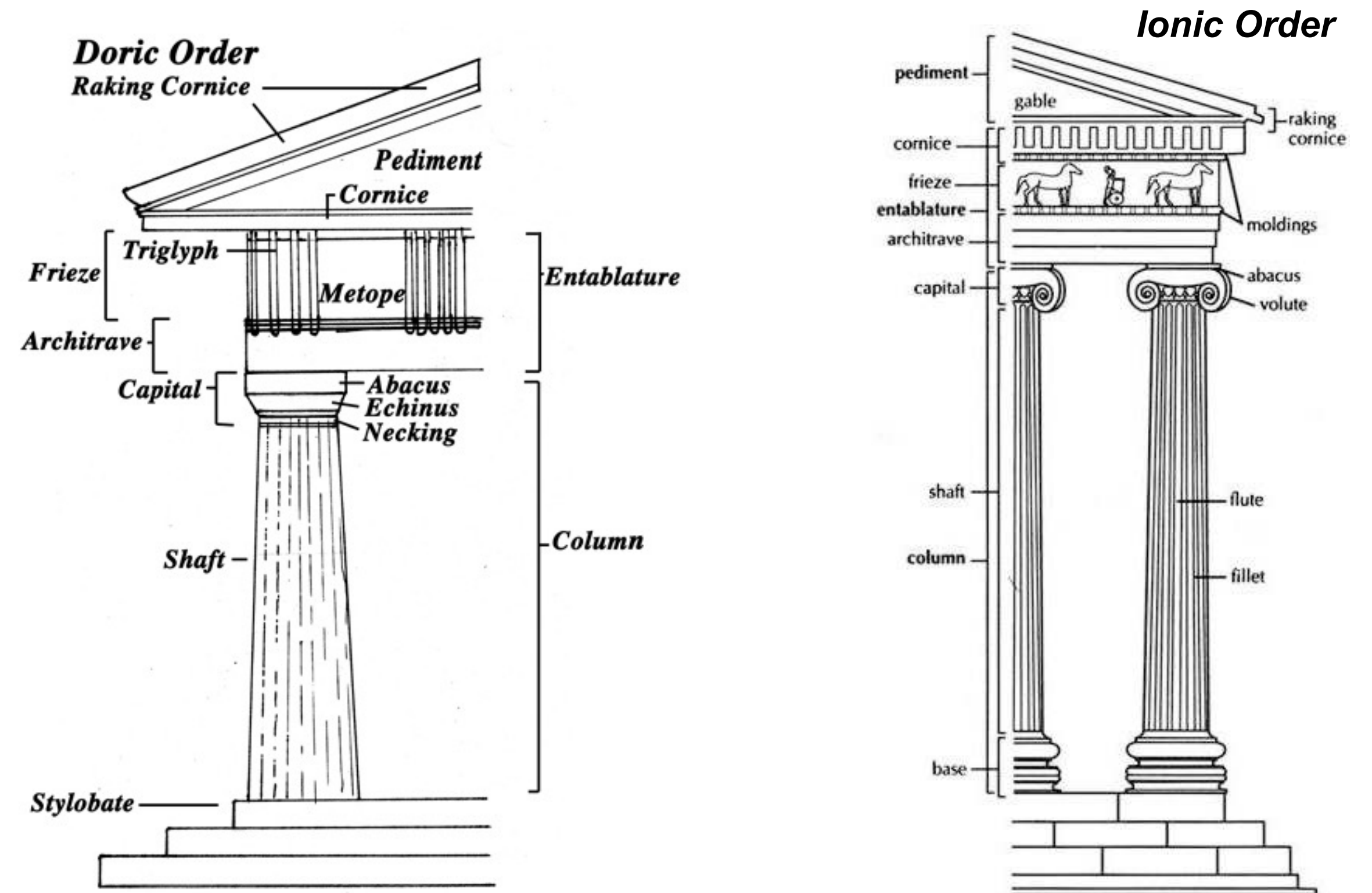
# Architectural Styles

- A **horizontal abstraction** across multiple architectures (vertical abstractions)

- names a repeated architectural pattern
- defined by its design constraints
- chosen for the properties they induce

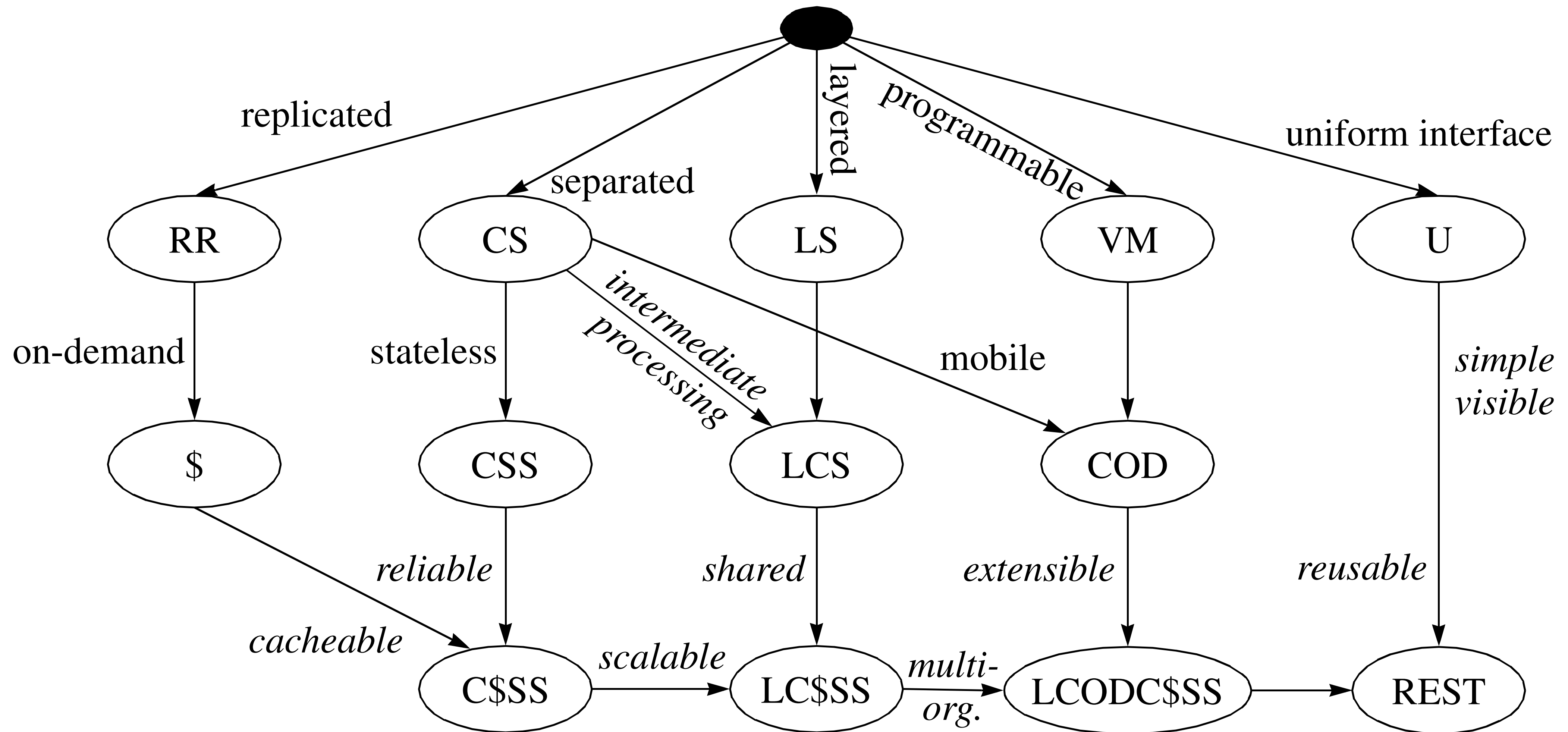
- **REST is an architectural style**

- for network-based applications
- to induce a specific set of architectural properties
- desired for the World Wide Web





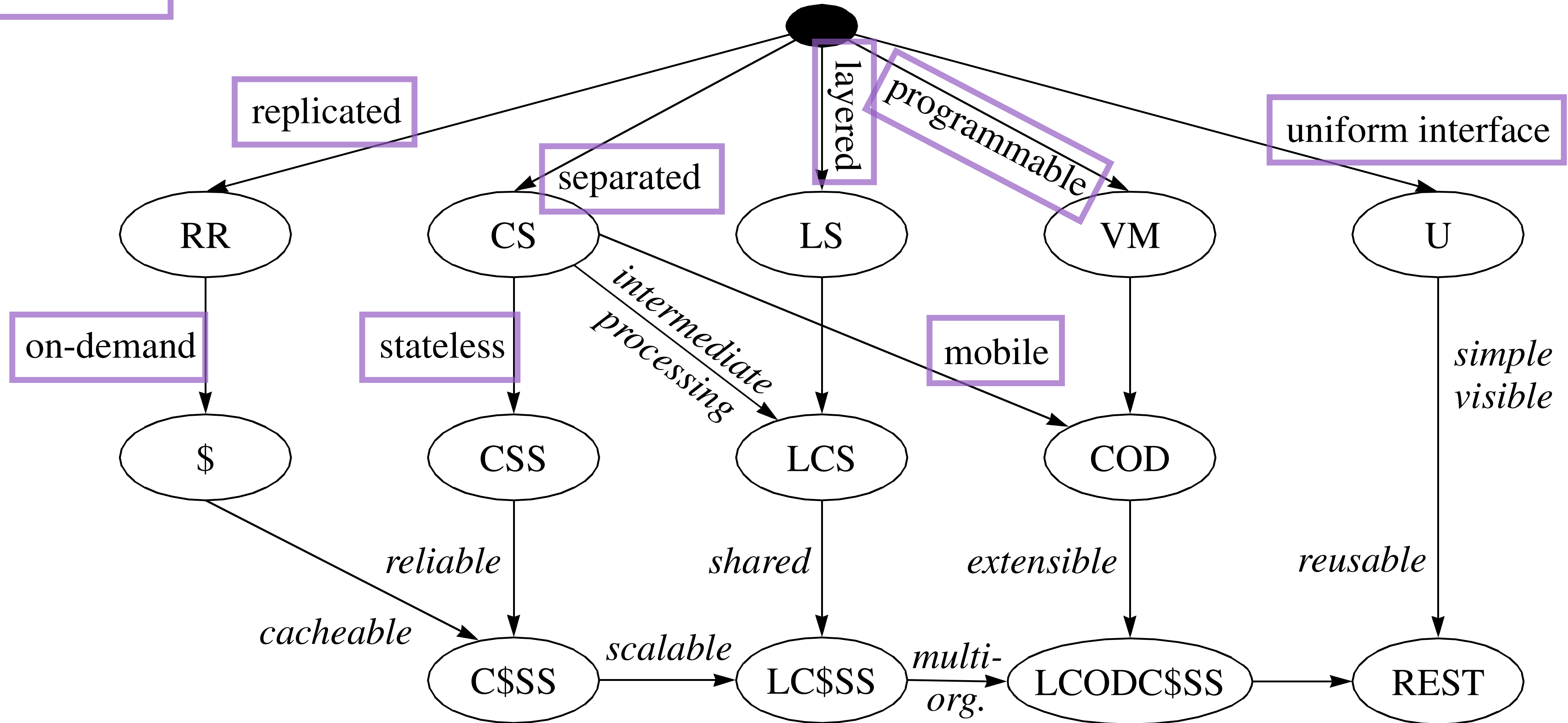
# REST is an accumulation of design constraints that induce architectural properties





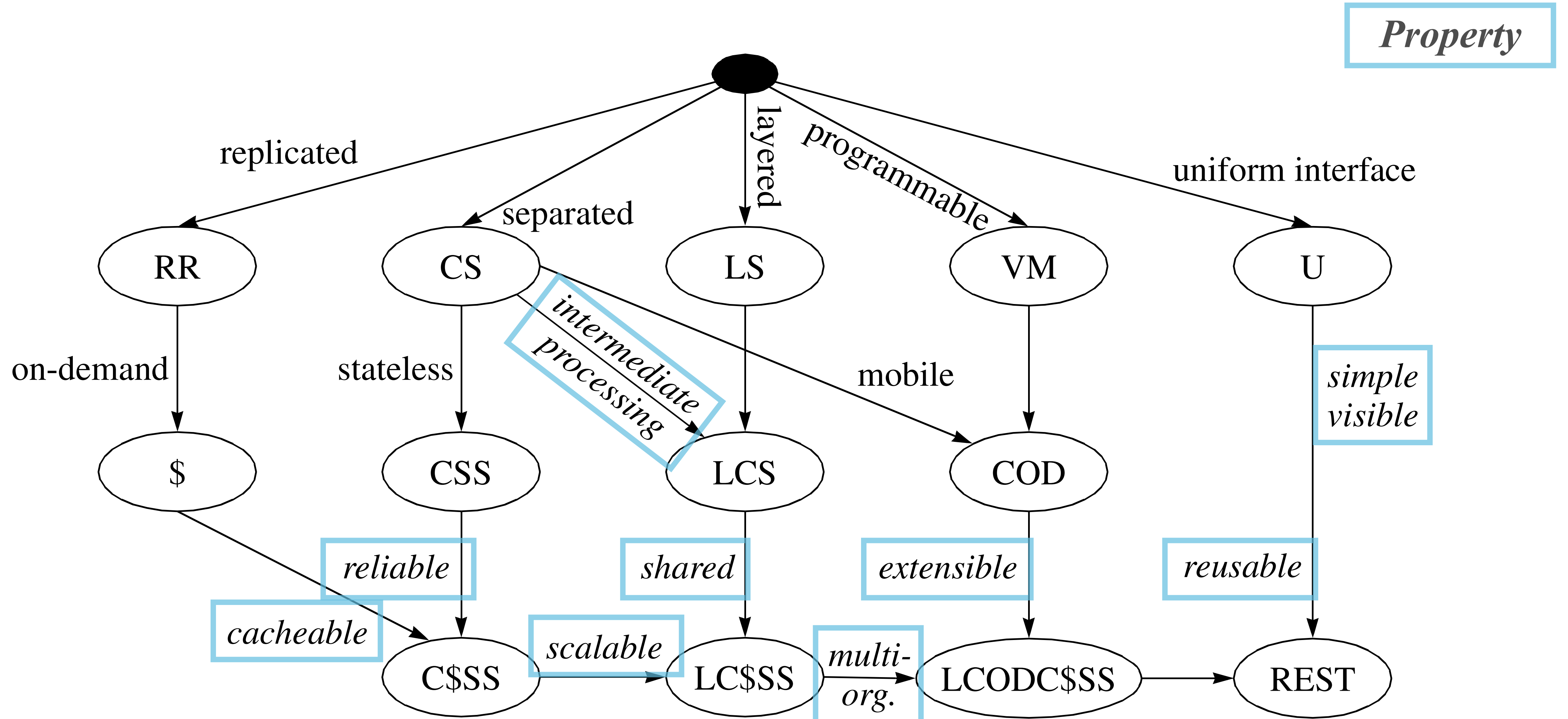
# REST is an accumulation of design constraints that induce architectural properties

## Constraint

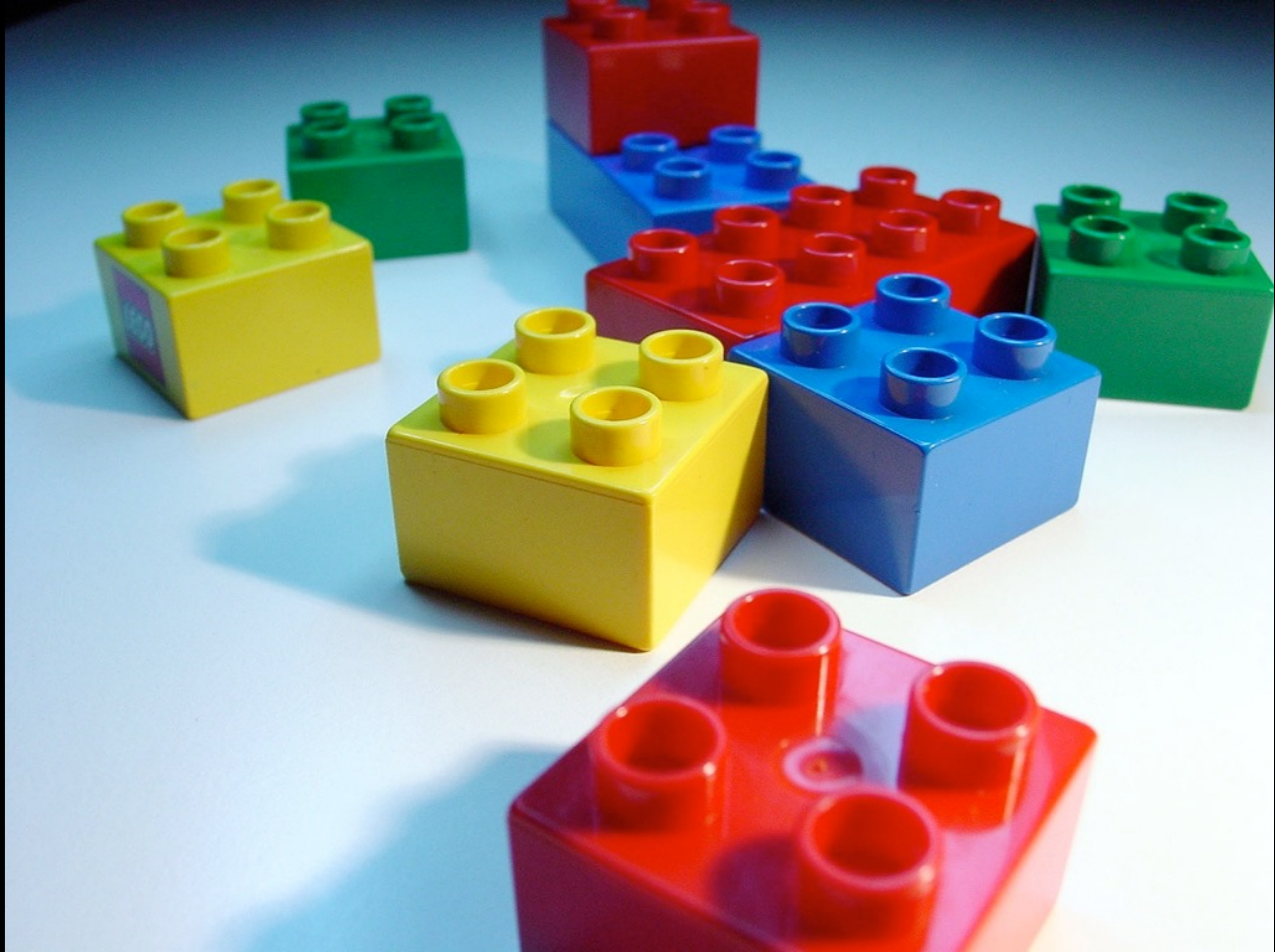




# REST is an accumulation of design constraints that induce architectural properties







[photo by dhester: <http://mrg.bz/xVLmr1>]





[photo by EmmiP: <http://mrg.bz/P7BJRi>]





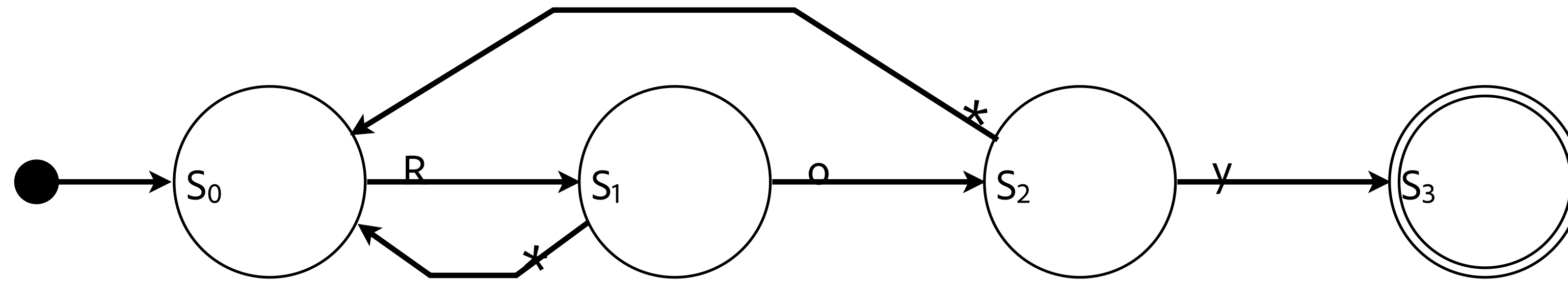
[photo by rupertjefferies: <http://mrg.bz/Y9XThf>]



# REST's Five Uniform Interface Constraints

- All important resources are identified by one resource identifier mechanism
  - induces simple, visible, reusable, stateless communication
- Access methods have the same semantics for all resources
  - induces visible, scalable, available through layered system, cacheable, and shared caches
- Resources are manipulated through the exchange of representations
  - induces simple, visible, reusable, cacheable, and evolvable (information hiding)
- Representations are exchanged via self-descriptive messages
  - induces visible, scalable, available through layered system, cacheable, and shared caches
  - induces evolvable via extensible communication
- Hypertext as the engine of application state
  - induces simple, visible, reusable, and cacheable through data-oriented integration
  - induces evolvable (loose coupling) via late binding of application transitions

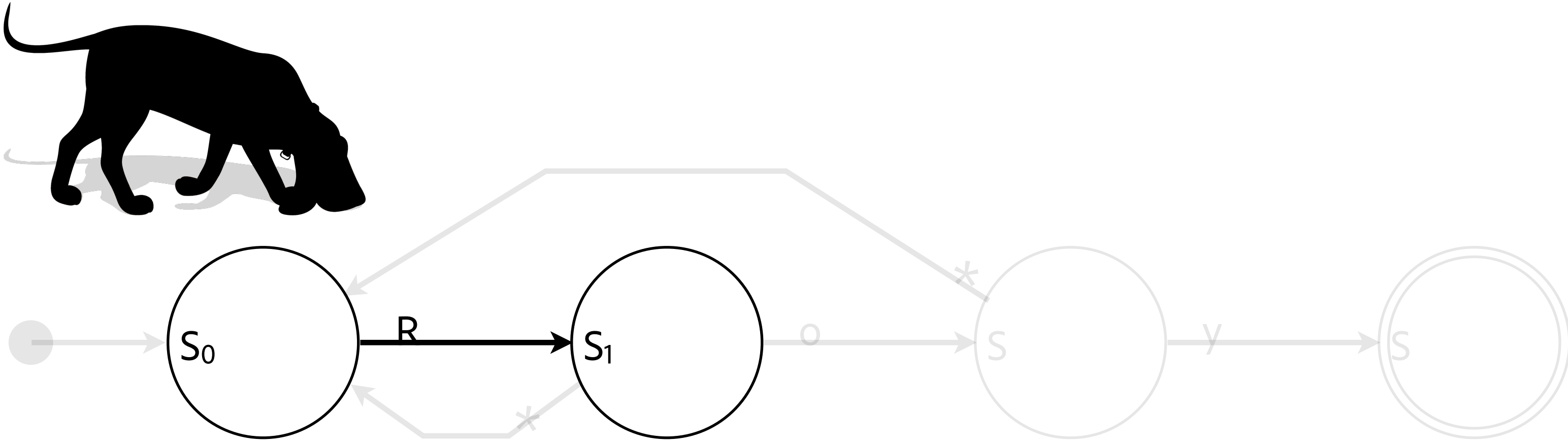
## Hypertext as the Engine of Application State



each state can be dynamic  
each transition can be redirected

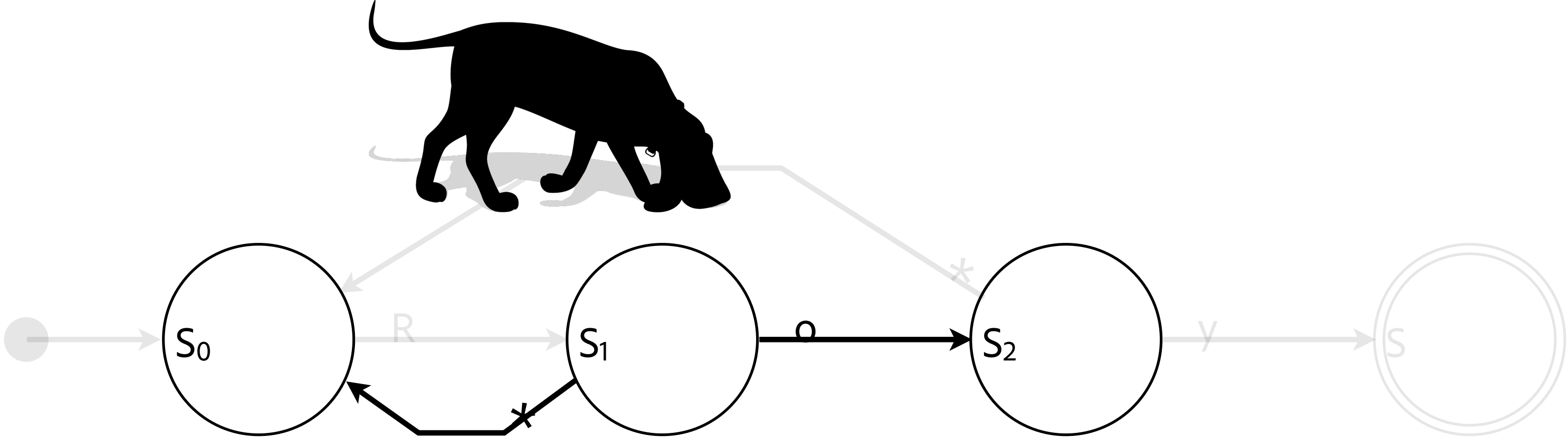


The client only needs to know one state and its transitions!



Follow Your Nose

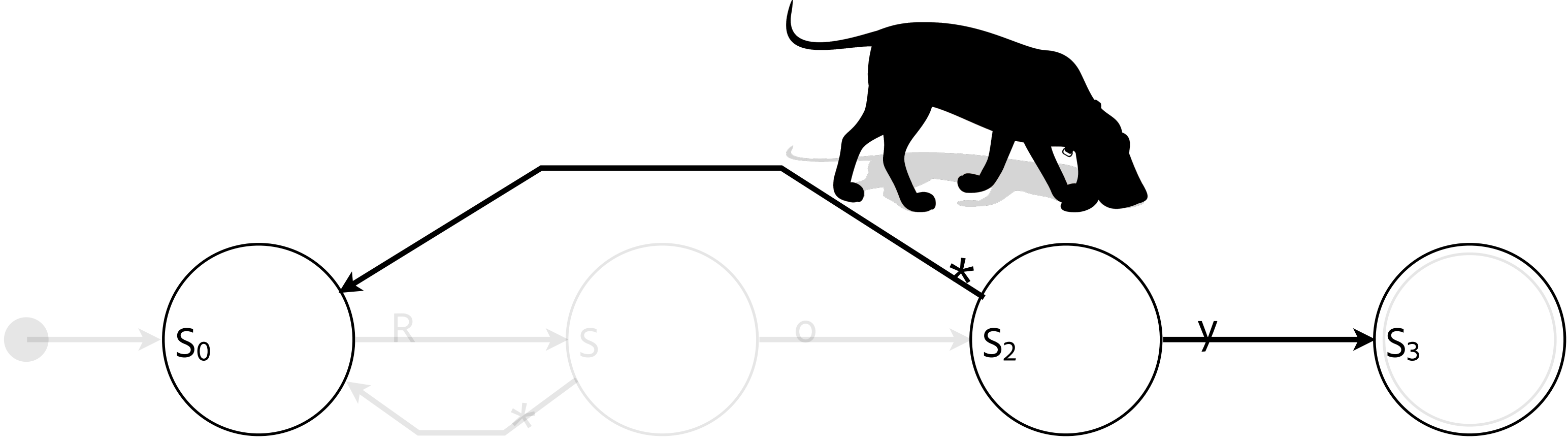
The client only needs to know one state and its transitions!



Follow Your Nose



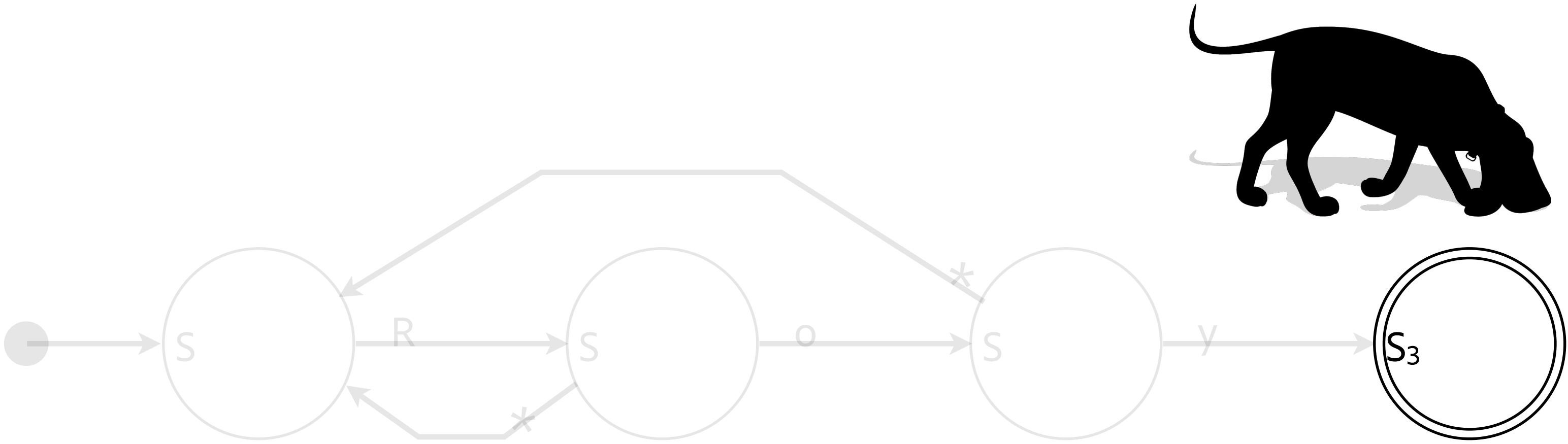
The client only needs to know one state and its transitions!



Follow Your Nose



The client only needs to know one state and its transitions!



Follow Your Nose



REST

emphasizes evolvability

to sustain an uncontrollable system

If you think you have control over the system  
or aren't interested in evolvability,  
don't waste your time arguing about REST



What is the most common question about REST?

So, where is your ...

**REST  
API?**





An API that  
provides network-based access to resources  
via a uniform interface of self-descriptive messages  
containing hypertext to indicate potential state transitions  
*might*  
be part of an overall system that is  
a RESTful application



# Some tips for building an API for RESTful applications

- **Identify all of the resources**
  - few resources are atomic; most are collections or views of other resources
  - don't confuse identity (naming) with containment (storage)
  - use access control, not obscurity, to control publication
  - resources have more in common with stored procedures than they do with records or files
- **Iteratively develop resources and state transitions (use cases)**
  - don't try to do everything at once
  - don't make any assumptions about received content, order, versioning, etc.
- **Be flexible regarding media types and access protocols**
  - start by prototyping in HTML and exploring with browsers and spiders
  - if you need to publish JSON, use a profile that defines hypertext semantics
  - use relative URLs wherever possible (to save space and improve portability)



a RESTful API is just a website  
for users with a limited vocabulary  
(machine to machine interaction)



building a good website  
is not easy  
(but it has been done before)



So, what does that mean for ColdFusion?

Why are we using an API designed by Sun/Oracle  
to build a website?

Why are we using an API designed by Sun/Oracle  
to build a website?

Wouldn't it be better to use  
a language for rapid application development  
that could automatically select its output serialization  
to match the media type in which it is embedded?





**Adobe**